



Pseudocode for the Observable Class.

Behind the Scenes



```
setChanged() {  
  changed = true  
}
```

The setChanged() method sets a changed flag to true.

```
notifyObservers(Object arg) {  
  if (changed) {  
    for every observer on the list {  
      call update (this, arg)  
    }  
    changed = false  
  }  
}
```

notifyObservers() only notifies its observers if the changed flag is TRUE.

And after it notifies the observers, it sets the changed flag back to false.

```
notifyObservers() {  
  notifyObservers(null)  
}
```